

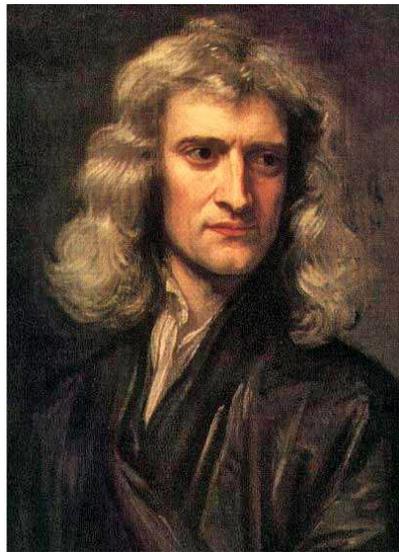
# Numerical Integration and Differentiation

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1. Function interpolation
2. Numerical integration
3. Numerical differentiation



**Johannes Kepler**  
1610



**Isaac Newton**  
1671



**Carl Friedrich Gauss**  
1814

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# **Numerical Integration and Differentiation**

Function Interpolation

# Function Interpolation

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- The interpolation problem
  - » Given values of an unknown function  $f(x)$  at values  $x = x_0, x_1, \dots, x_n$ , find approximate values of  $f(x)$  between these values

- Polynomial interpolation

- » Find  $n$ th-order polynomial  $p_n(x)$  that approximates the function  $f(x)$  and provides exact agreement at the  $n+1$  node points:

$$p_n(x_0) = f(x_0), \quad p_n(x_1) = f(x_1), \quad \dots \quad p_n(x_n) = f(x_n)$$

- » Can prove that the polynomial  $p_n(x)$  is unique (see text)
- » Interpolation: evaluate  $p_n(x)$  for  $x_0 \leq x \leq x_n$
- » Extrapolation: evaluate  $p_n(x)$  for  $x_0 > x > x_n$

# Motivation for Polynomial Interpolation

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- Practical

- » Polynomials are readily differentiated and integrated
- » Polynomials are linearly parameterized

$$p_n(x) = a_0 + a_1x + a_2x^2 + \cdots + a_nx^n$$

- Theoretical – Weierstrass approximation theorem

- » Any continuous function  $f(x)$  can be approximated to arbitrary accuracy on an interval with a polynomial  $p_n(x)$  of sufficiently high order:

$$\exists n \in I \ni |f(x) - p_n(x)| < \beta \quad \forall x \in J : a \leq x \leq b$$

# Lagrange Interpolation: Linear

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- Linear interpolation
  - » Interpolate the two points  $[x_0, f(x_0)]$ ,  $[x_1, f(x_1)]$
- Lagrange polynomial

$$p_1(x) = L_0(x)f(x_0) + L_1(x)f(x_1) = \frac{x - x_1}{x_0 - x_1} f(x_0) + \frac{x - x_0}{x_1 - x_0} f(x_1)$$

$$p_1(x) = \left( \frac{f(x_1) - f(x_0)}{x_1 - x_0} \right) x + \left( \frac{x_1 f(x_0) - x_0 f(x_1)}{x_1 - x_0} \right) = ax + b$$

$$p_1(x_0) = f(x_0) \quad p_1(x_1) = f(x_1)$$

# Lagrange Interpolation: Quadratic

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- Quadratic interpolation
  - » Interpolate the three points  $[x_0, f(x_0)]$ ,  $[x_1, f(x_1)]$ ,  $[x_2, f(x_2)]$
- Lagrange polynomial

$$p_2(x) = L_0(x)f(x_0) + L_1(x)f(x_1) + L_2(x)f(x_2) = ax^2 + bx + c$$

$$p_2(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} f(x_0) + \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)} f(x_1) + \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)} f(x_2)$$

$$p_2(x_0) = f(x_0) \quad p_2(x_1) = f(x_1) \quad p_2(x_2) = f(x_2)$$

# Lagrange Interpolation: Theory

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- General case

$$f(x) \approx p_n(x) = \sum_{k=0}^n L_k(x) f(x_k) = \sum_{k=0}^n \frac{l_k(x)}{l_k(x_k)} f(x_k)$$

- » Formulas for Lagrange polynomials given in text

- Error estimate

- » If  $f(x)$  has a continuous  $(n+1)$ -st derivative, then the polynomial approximation has the error:

$$\varepsilon_n(x) = f(x) - p_n(x) = (x - x_0)(x - x_1) \cdots (x - x_n) \frac{1}{(n+1)!} \frac{d^{n+1} f(t)}{dx^{n+1}}$$

- » The error is zero at the node points and small near the node points → more node points improve accuracy

- » The error may be large away from the node points → extrapolation is risky

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# **Numerical Integration and Differentiation**

Numerical Integration

# Numerical Integration

## □ Definite integral

$$J = \int_a^b f(x)dx = F(b) - F(a)$$

- » Many problems do not admit analytical solution  $F(x)$
- » Need numerical methods to evaluate integral

## □ Rectangular rule

- » Divide interval into  $n$  subintervals of equal length:  $h = \frac{b-a}{n}$
- » Evaluate function at midpoint of each interval

$$J = \int_a^b f(x)dx \approx h[f(x_1^*) + f(x_2^*) + \cdots + f(x_n^*)]$$

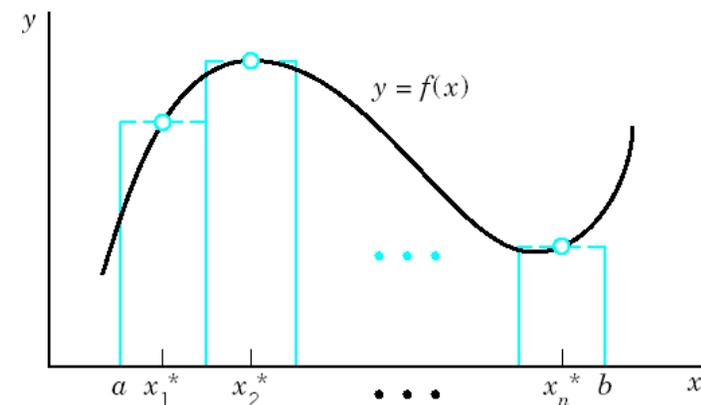


Fig. 438. Rectangular rule

# Trapezoidal Rule

- Divide interval into  $n$  subintervals of equal length  $h$
- Approximate integral by  $n$  trapezoids

$$J \approx \frac{1}{2}[f(a) + f(x_1)]h + \frac{1}{2}[f(x_1) + f(x_2)]h + \cdots + \frac{1}{2}[f(x_{n-1}) + f(b)]h$$
$$J = [\frac{1}{2}f(a) + f(x_1) + \cdots + f(x_{n-1}) + \frac{1}{2}f(b)]h$$

- Error estimate

$$KM_2 \leq \varepsilon \leq KM_2^* \quad K = -\frac{b-a}{12}h^2$$

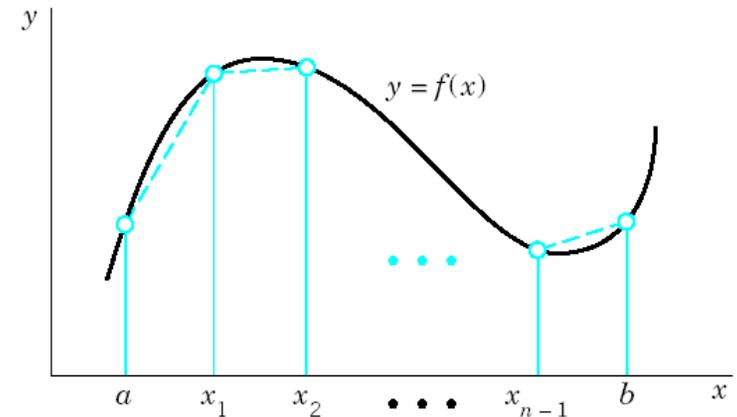


Fig. 439. Trapezoidal rule

- »  $\varepsilon$  = difference between actual and approximate integrals
- »  $M_2$  = largest value of  $d^2f/dx^2$  in the interval  $[a, b]$
- »  $M_2^*$  = smallest value of  $d^2f/dx^2$  in the interval  $[a, b]$

# Simpson's Rule

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- Divide interval into an even number  $n = 2m$  subintervals of equal length  $h$
- Evaluate function at endpoints of subintervals:  $a, x_1, x_2, \dots, x_{2m-1}, b$
- Approximate function over two subintervals using Lagrange interpolation polynomial  $p_2(x)$ :

$$p_2(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} f(x_0) + \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)} f(x_1) + \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)} f(x_2)$$
$$p_2(x) = \frac{(x-x_1)(x-x_2)}{2h^2} f(x_0) + \frac{(x-x_0)(x-x_2)}{-h^2} f(x_1) + \frac{(x-x_0)(x-x_1)}{2h^2} f(x_2)$$

- Define new variable

$$s \equiv \frac{x-x_1}{h} \quad \Rightarrow \quad p_2(s) = \frac{1}{2} s(s-1) f(x_0) - (s+1)(s-1) f(x_1) + \frac{1}{2} (s+1) s f(x_2)$$

# Simpson's Rule cont.

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- Perform integration over first two subintervals:

$$\int_{x_0}^{x_2} f(x)dx \approx \int_{x_0}^{x_2} p_2(x)dx = \int_{-1}^1 p_2(s)hds = h\left[\frac{1}{3}f(x_0) + \frac{4}{3}f(x_1) + \frac{1}{3}f(x_2)\right]$$

- Sum integrals over all  $m$  intervals:

$$J \approx \frac{h}{3}[f(a) + 4f(x_1) + 2f(x_2) + \cdots + 2f(x_{2m-2}) + 4f(x_{2m-1}) + f(b)]$$

- Error bounds

$$CM_4 \leq \varepsilon \leq CM_4^* \quad C = -\frac{b-a}{180}h^4$$

- »  $M_4$  = largest value of  $d^4f/dx^4$  in the interval  $[a,b]$
- »  $M_4^*$  = smallest value of  $d^4f/dx^4$  in the interval  $[a,b]$

# Gaussian Quadrature

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- Introduce new independent variable

$$t = \frac{2x - (a + b)}{b - a} \Rightarrow x : [a, b] \rightarrow t : [-1, 1]$$

- Approximate integral

$$J = \int_a^b f(x) dx = \int_{-1}^1 f(t) dt \approx \sum_{j=1}^n A_j f(t_j)$$

- » Node points  $t_j$  not equally spaced
- »  $A_j$  are the Gaussian weights

- Evaluating sum

- » Select number of node points  $n$
- » Determine  $t_j$  as roots of  $n$ th-order Legendre polynomial
- » Determine  $A_j$  using Lagrange interpolation polynomial

# Gaussian Quadrature cont.

**Table 19.7** Gauss Integration: Nodes  $t_j$  and Coefficients  $A_j$

$n$	Nodes $t_j$	Coefficients $A_j$	Degree of Precision
2	-0.57735 02692 0.57735 02692	1 1	3
3	-0.77459 66692 0 0.77459 66692	0.55555 55556 0.88888 88889 0.55555 55556	5
4	-0.86113 63116 -0.33998 10436 0.33998 10436 0.86113 63116	0.34785 48451 0.65214 51549 0.65214 51549 0.34785 48451	7
5	-0.90617 98459 -0.53846 93101 0 0.53846 93101 0.90617 98459	0.23692 68851 0.47862 86705 0.56888 88889 0.47862 86705 0.23692 68851	9

- Example – third-order approximation

$$J = \int_a^b f(x)dx = \int_{-1}^1 f(t)dt \approx A_1 f(t_1) + A_2 f(t_2) + A_3 f(t_3)$$

# Gaussian Quadrature Example

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- Analytical solution

$$\int_1^5 e^{\frac{1}{2}x} dx = 2e^{\frac{1}{2}x} \Big|_1^5 = 21.067545$$

- Variable transformation

$$t = \frac{2x - (a + b)}{b - a} = \frac{1}{2}x - \frac{3}{2} \quad \Rightarrow \quad x = 2t + 3$$

- Approximate solution

$$\int_1^5 e^{\frac{1}{2}x} dx \approx \int_{-1}^1 e^{\frac{1}{2}(2t+3)} 2dt = 2 \int_{-1}^1 e^{t+\frac{3}{2}} dt$$
$$\int_{-1}^1 e^{t+\frac{3}{2}} dt = (0.55555)e^{-0.77459+\frac{3}{2}} + (0.88889)e^{0+\frac{3}{2}} + (0.55555)e^{0.77459+\frac{3}{2}} = 10.533346$$
$$\int_1^5 e^{\frac{1}{2}x} dx \approx 2(10.533346) = 21.066691$$

- Approximation error =  $4 \times 10^{-3}\%$

# Approximation Accuracy

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- Degree of precision ( $DP$ )
  - » Maximum order of polynomial for which the integration formula provides an exact answer
- Trapezoidal rule
  - » Error  $O(h^2)$
  - »  $DP = 1$
  - » Perfect approximation only for linear functions
- Simpson's rule
  - » Error  $O(h^4)$
  - »  $DP = 3$
  - » Perfect approximation up to cubic functions
- Gaussian quadrature
  - »  $DP = n-1$
  - » Perfect approximation possible for any polynomial function

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# Numerical Integration and Differentiation

In-class Exercise

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# **Numerical Integration and Differentiation**

Numerical Differentiation

# Numerical Differentiation

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## □ Introduction

- » Often need to approximate derivatives to solve ODE models
- » Numerical differentiation: approximate derivatives of a function using only functional values
- » Can introduce large errors due to data noise and numerical inaccuracies

## □ Definition of derivative

$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

## □ Finite difference approximations

$$\text{Forward} \quad \frac{df(x_j)}{dx} = \frac{f(x_{j+1}) - f(x_j)}{h}$$

$$\text{Backward} \quad \frac{df(x_j)}{dx} = \frac{f(x_j) - f(x_{j-1})}{h}$$

$$\text{Central} \quad \frac{df(x_j)}{dx} = \frac{f(x_{j+1}) - f(x_{j-1})}{2h}$$

# Second-Order Finite Differences

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- Forward difference

$$\begin{aligned}\frac{df(x_j)}{dx} &= \frac{f(x_{j+1}) - f(x_j)}{h} \\ \frac{d^2 f(x_j)}{dx^2} &= \frac{\frac{df(x_{j+1})}{dx} - \frac{df(x_j)}{dx}}{h} \\ &= \frac{\frac{f(x_{j+2}) - f(x_{j+1})}{h} - \frac{f(x_{j+1}) - f(x_j)}{h}}{h} \\ &= \frac{f(x_{j+2}) - 2f(x_{j+1}) + f(x_j)}{h^2}\end{aligned}$$

- Analogous formulas for backward and central differences
- More accurate formulas can be derived by differentiating Lagrange interpolation polynomials

# Lagrange Interpolation Polynomials

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- Approximate  $f(x)$  with Lagrange polynomial  $p_2(x)$

$$f(x) \approx p_2(x) = \frac{(x-x_1)(x-x_2)}{2h^2} f(x_0) + \frac{(x-x_0)(x-x_2)}{-h^2} f(x_1) + \frac{(x-x_0)(x-x_1)}{2h^2} f(x_2)$$

- Compute derivative

$$\frac{df(x)}{dx} \approx \frac{dp_2(x)}{dx} = \frac{2x-x_1-x_2}{2h^2} f(x_0) - \frac{2x-x_0-x_2}{h^2} f(x_1) + \frac{2x-x_0-x_1}{2h^2} f(x_2)$$

- Evaluate at different  $x$  values

$$x = x_0 \quad \Rightarrow \quad \frac{df(x_0)}{dx} \approx \frac{1}{2h} [-3f(x_0) + 4f(x_1) - f(x_2)]$$

$$x = x_1 \quad \Rightarrow \quad \frac{df(x_1)}{dx} \approx \frac{1}{2h} [-f(x_0) + f(x_2)]$$

$$x = x_2 \quad \Rightarrow \quad \frac{df(x_2)}{dx} \approx \frac{1}{2h} [f(x_0) - 4f(x_1) + 3f(x_2)]$$