



Flipping the Chemical Engineering Process Control Class with e-Lessons



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Goals

Student Learning

- Increased active learning
- Student responsible for learning
- Group problem solving

Skills & attitude

- Improved ability to apply learning (realistic & complex exercises)
- Link automation with prior principles

Knowledge

E-Lesson Development

- Low cost
- Development tools with moderate learning curve
- Easy to edit/modify
- Able to post on WEB; public reads in browser
- Free of standards (e.g., for MOOCs)

Make all learning materials (Book, e-Lessons, Workshops, etc.) available to public without cost or password 24/7/365





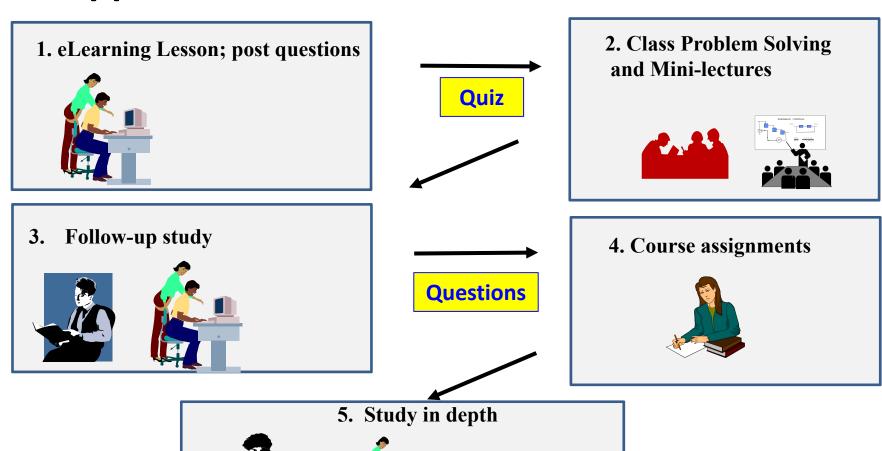
Presentation Outline

- Basics of the Flipped Class
- Examples of e-Lesson Slides and Class Workshops
- Student Evaluations and Performance
- Discussion regarding education principles
- Hardware and Software for low-cost/tech e-Lessons
- Conclusions





Flipped Classroom Structure and Procedures



Study group

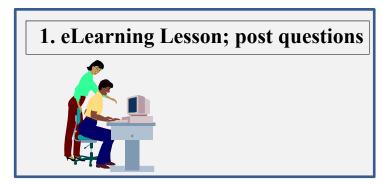
PC-Education

Reading





Features of e-Lesson



- Asynchronous Students decide when and where to learn;
 Makeup for missed classes
- Self-paced Students can backup, repeat, skip ahead, take a break
- Demands participation Integrated exercises and concluding quiz
- Animations Figures, equations, text appear in dynamic sequence timed in coordination with audio
- Not comprehensive Some "bonus lessons"; read the textbook





The Lecture is not Dead!

It has been Shrunk, Partitioned, and Focused!

Previous Class	Workshop "n" Workshop "n+1" Mini-Lecture introducing next e-Lesson	
Between classes	e-Lesson & post questions	
Optional Quiz	Mini-lecture & answers to questions	
	Workshop 1	
Next Class	Workshop 2 Uncover unanticipated gap in learning	
	Workshop 3	
	Workshop "n" Planned mini-lecture after question	
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	Mini-Lecture introducing next e-Lesson	





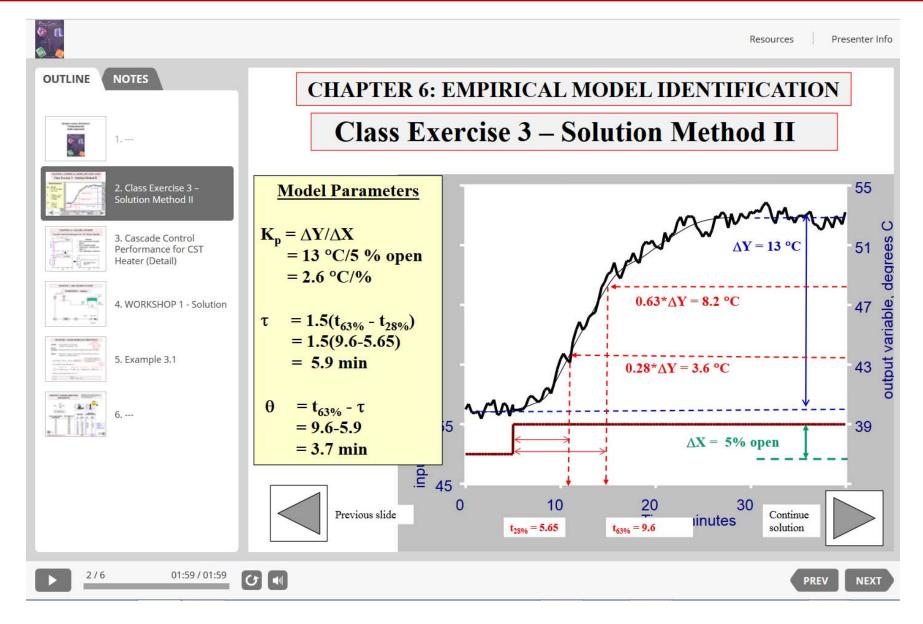
Let's see a few examples of e-Lesson presentations!



The following slides are static images of WEB pages presented at the conference that demonstrated the interactive nature of the e-Lessons. (You can visit the WEB site to experience the e-Lesson designs.)

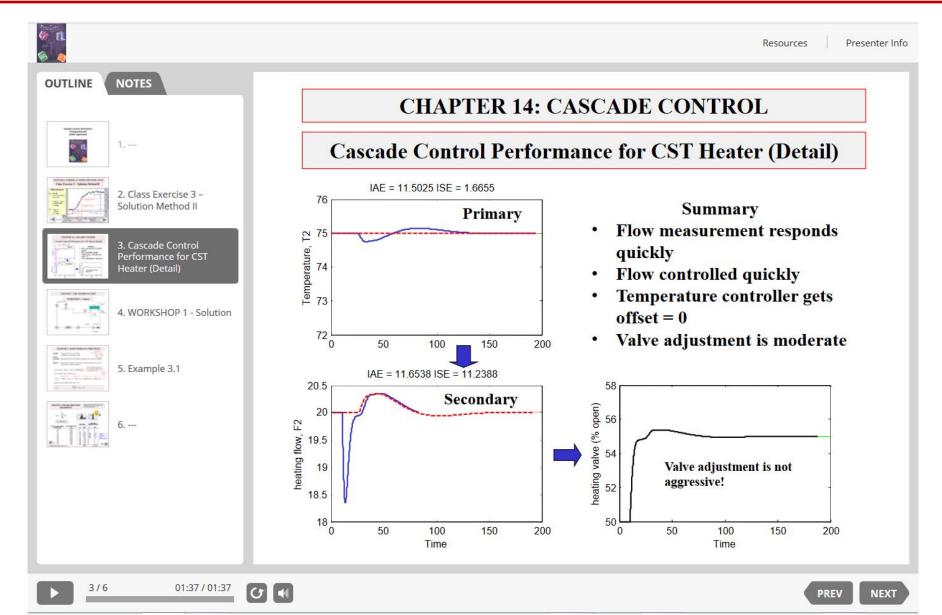






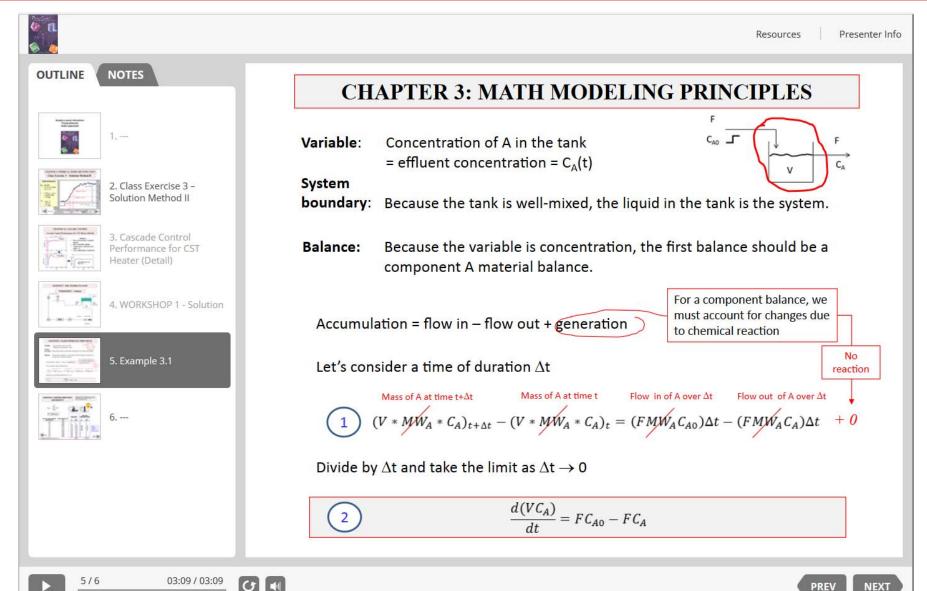














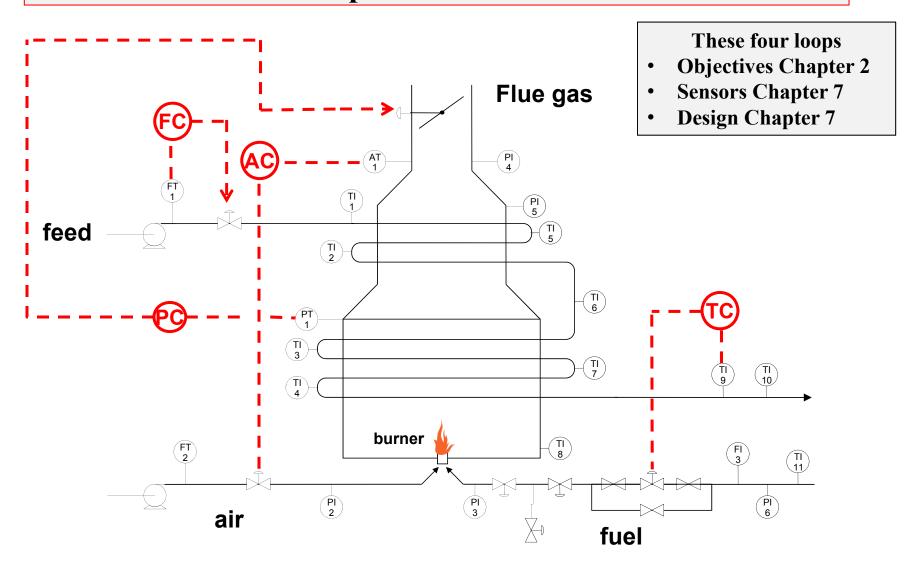


Let's see an example of a class workshop!

The following slide demonstrates a workshop that involves a realistic control analysis and design that can only be addressed by students who come to class prepared by completing the e-Lesson.

CHAPTER 14: CASCADE CONTROL

Workshop 4 – Design cascade control to improve control performance







Student Responses to Tailored Survey

Topic	Student responses	
e-Lesson and textbook	72% of the students used the e-Lesson much more frequently than the textbook	
e-Lesson design/navigation	Around 90% of the students found this slide-concept design satisfactory	
Animations and audio	Around 90% were satisfied with the presentation using slides with animations and audio	
Headshot	95% of the students found that videos of the instructor talking were unnecessary or even distracting	
Workshop vs Lectures	79% of the students prefer the class workshops over lectures	

Future course	74% of the students would select the blended delivery,
	with an additional 5% having no preference





Student Academic Performance

Covered deeper and more complex issues

- Control for safety (hierarchy) with BP Accident Workshop
- Non-linear, multi-loop control design project
- Dynamics and control of cell growth

No significant difference between year-to-year comparison of examination grades

Student evaluation of instructor significantly higher for flipped class with e-Lessons.





Chickering & Gamson Seven Principles for Good Practice Under. Ed.

(Light rows show significant influence of flipped class)

Principle	Contribution via this blended learning approach
1. Encourages contact between students and faculty	The workshop classes provide much greater contact as the instructor mentors groups while they problem-solve.
Develops reciprocity and cooperation among students	
3. Encourages active learning	Workshops are entirely active learning.
4. Gives prompt feedback	Students can "struggle" with a complex workshop problem and receive immediate feedback and guidance during the class workshops
5. Emphasizes time on task	The e-Lessons must be completed for students to productively participate in the workshops. This will require preparation before each class, rather than "cramming" before an examination.
6. Communicates high expectations	
7. Respects diverse talents and ways of learning	





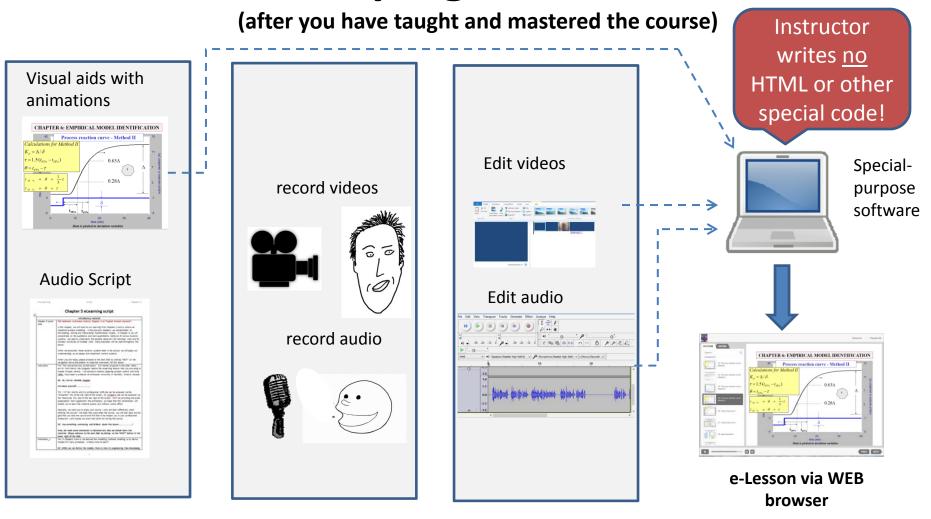
Course Development Suggestions

- We flip to improve the <u>class experience</u>
 - Develop compelling workshops
 - Use the time for active learning
 - Walk around class (six-foot rule)
 - Post solutions
- Post a large number of solved problems
 - Students can self-test their learning
- Prototyping recommended
 - -But don't expect a tremendous response
- Students need roadmap for this complex activity





Developing an e-Lesson

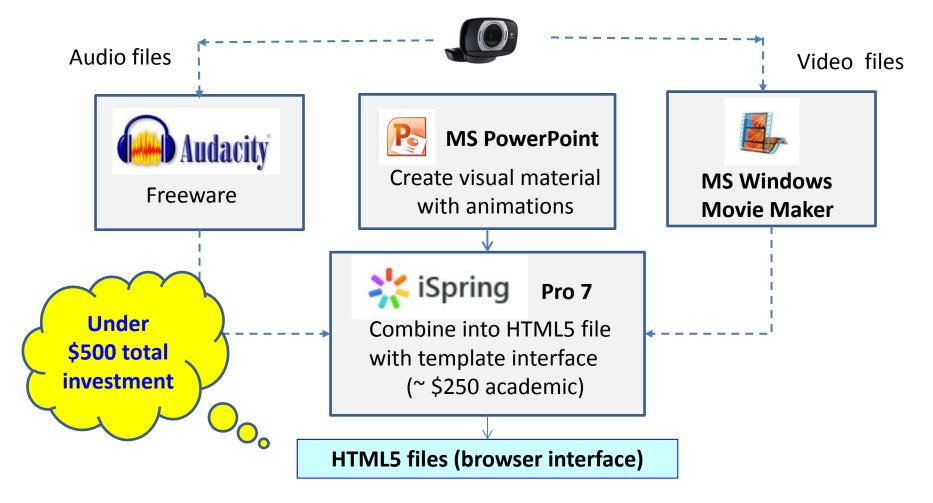






Equipment and Software for Developing e-Lessons

LogiTech HD 1080p Web Cam and microphone (\$100)







Conclusion

Student	Learning
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- Student responsible for learning Flipped class design Group problem solving
- Improved class exercises (realistic & complex)
- Link automation with prior princ

Class Workshops

Lesson **Development**

- Low cost
- Power Point, ispring, Development tools with moderate learning and Freeware
- Easy to edit/modify
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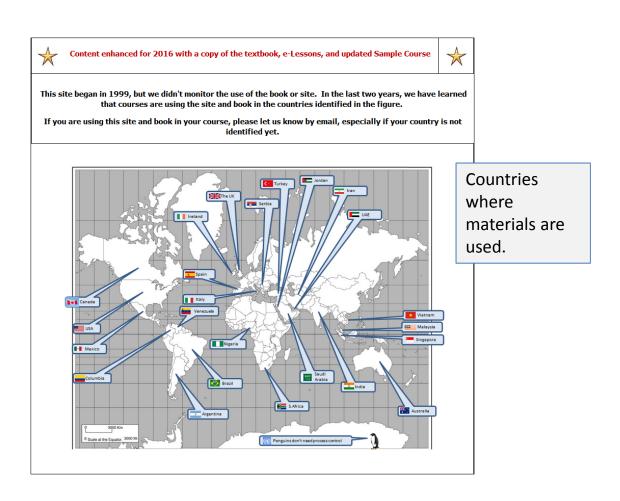
Welcome To The Process Control Education Web Site

Static capture of home public that is open to the public 24/1/365 Process Control Instrumentation for WEB-Based Ed. Textbook Research Consortium **Process Operability Process Control** Resources for PC Obtain free copy! MACC Interaction of Process Opportunity for graduate Download esources **Equipment for Process** From other Design studies: Instructors Control authors your copy companies can join and Control

 \sqrt{s} material has been prepared to assist university students and practicing engineers to learn process control and enjoy it at the same time! The site is open to anyone, whether registered at McMaster or not.

Measures of acceptance

- The site averages 600 individual visits per day (~ 200,000 /y)
- Since 2014, 40+ instructors have indicated they are using the site material







Acknowledgements



- Helpful discussions with Prof. Kevin Dunn
- Participation of co-instructors: K. Dunn, K. McAuley, J. McLellan,
 C. Swartz, and D. Zyngier
- Everyone who contributes to Creative Commons!
- USC students who enjoyed (suffered through) the first offering

Thanks for your attention; questions please!



http://pc-education.mcmaster.ca/default.htm

e-Lessons being added